

# Computing Yearly Overview 2024 -2025

	Autumn Term		Spring Term		Summer Term	
EYFS*	Online safety	Safety & Privacy	Drawing skills	Technology around us	Robots	Keyboard skills
Y1+2	Online Safety 1.1 Group and Sorting ** 1.2	**Pictograms 1.3 Lego Builders 1.4	Online Safety 2.2 Coding Unit 1.7 and Unit 2.1	Effective Searching 2.5 Maze Explorers 1.5	Animated Stories 1.6	Online Safety 1.8 ** Spreadsheets 1.8 Technology outside School 1.9
Y3	Online Safety 3.2 Touch Typing 3.4	Email 3.5 ** Graphs 3.8	Online Safety 3.2 Coding 3.1	Spreadsheets Crash course 3.3	** Branching Databases 3.6	Online Safety Presenting with MS/Google Slides 3.9
Y4	Online Safety 4.2 Writing for Different audiences 4.4	Making Music 4.9	Online Safety 4.2 Coding 4.1	Effective Search 4.7 Animation 4.6	Logo 4.5 Hardware Investigators 4.8	Online Safety ** Spreadsheets 4.3
Y5	Online Safety 5.3 WP/Google slides 5.8	WP/Google slides 5.8 Concept Maps 5.7	Online Safety 5.2 Coding 5.1	Game creator 5.5	Databases 5.4 3D Modelling 5.6	Online Safety ** Spreadsheets 5.6
Y6	Online Safety 6.2 Blogging 6.4	** Understanding Binary 6.6	Online Safety 6.2 Coding 6.1	Networks 6.3	Quizzing 6.7	Online safety ** Spreadsheets 6.8

\*EYFS broadly covers the 3 main strands of computing – Digital Literacy, Computer Science and Information Technology.  
 \*\* Units are linked to Maths/Science  
 \*\*\*Units linked to Art and Design can feature within Art & DT lessons where there are links. Unit 2.6

Computer Science	Digital Literacy	Information Technology
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The highlighted units represented the main area of focus, however all three strands will feature across all units.